EXÉRCITO BRASILEIRO

DSGTOOLS:

a toolbox for database management and vector data quality in QGIS

FOSS4G BOSTON 2017

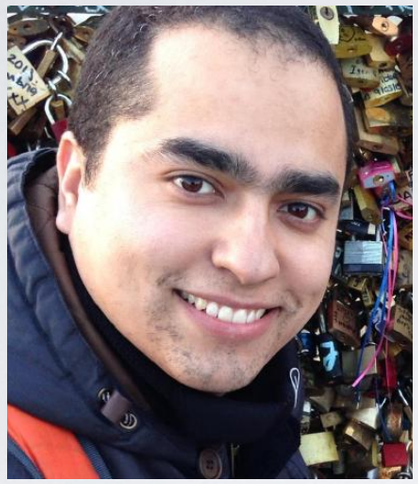
WHO ARE WE?

- Brazilian Army Geographic Service Bureau (DSG)

- 100+ years mapping the Brazilian territory

- One of the legal responsible for the Brazilian geospatial standards

DSGTOOLS TEAM



- Luiz Andrade:
  - Cartographic Engineer: Graduated @ Military Institute of Engineering in 2005
  - Python GIS Developer
  - https://github.com/lcoandrade

- Philipe Borba:
  - Cartographic Engineer: Graduated @ Military Institute of Engineering in 2012
  - Python GIS Developer
  - https://github.com/phborba

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WHAT WAS OUR PRIMARY MOTIVATION?

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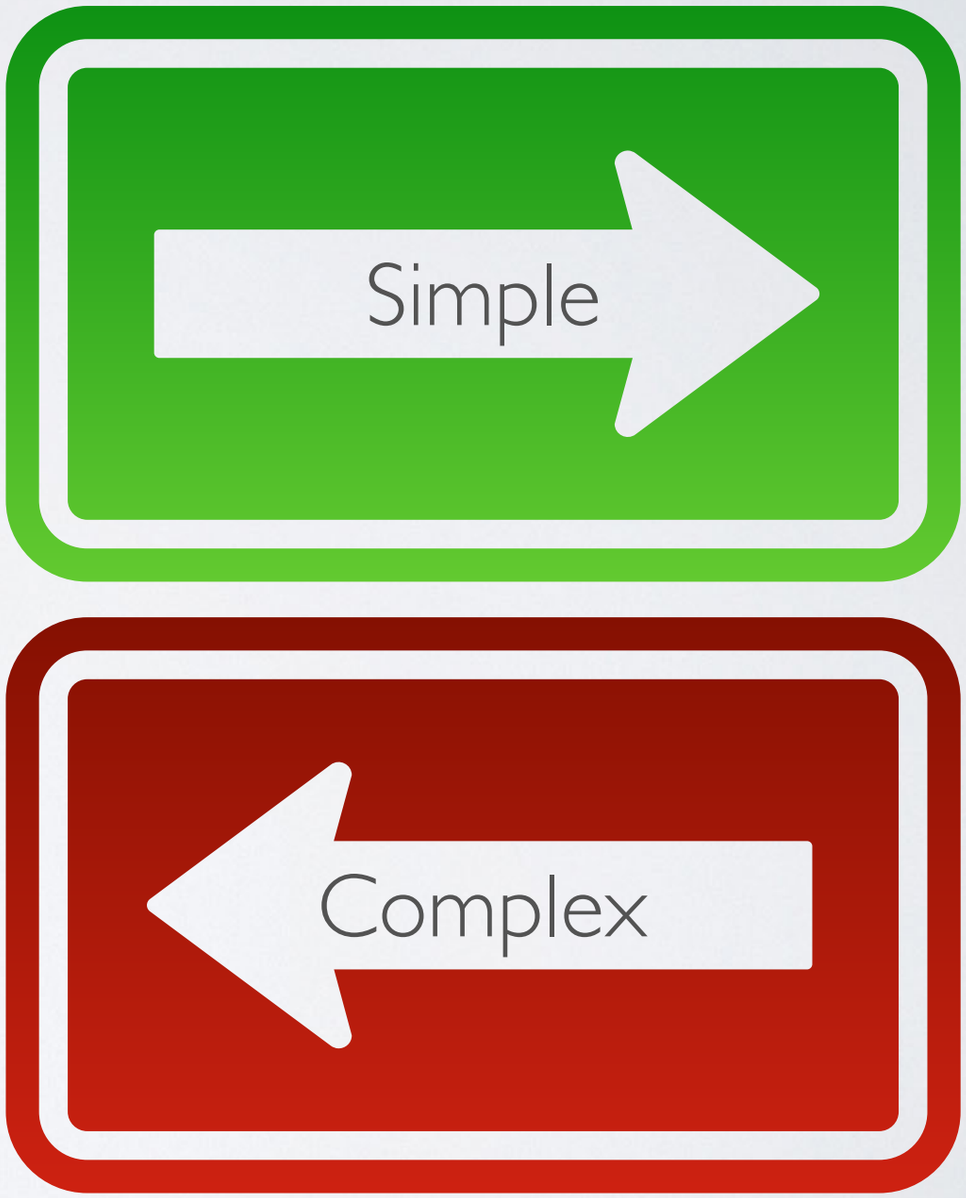
- Break the proprietary chains

WHAT WAS OUR PRIMARY MOTIVATION?

- Provide seamless way to execute complex tasks, because:

  - Our staff is mainly composed GIS users

  - This means they are not DBAs, Programmers or anything like that



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CHOSEN TECHNOLOGY

PostgreSQL

SQLite

QGIS

Qt

PostGIS
Spatial PostgreSQL

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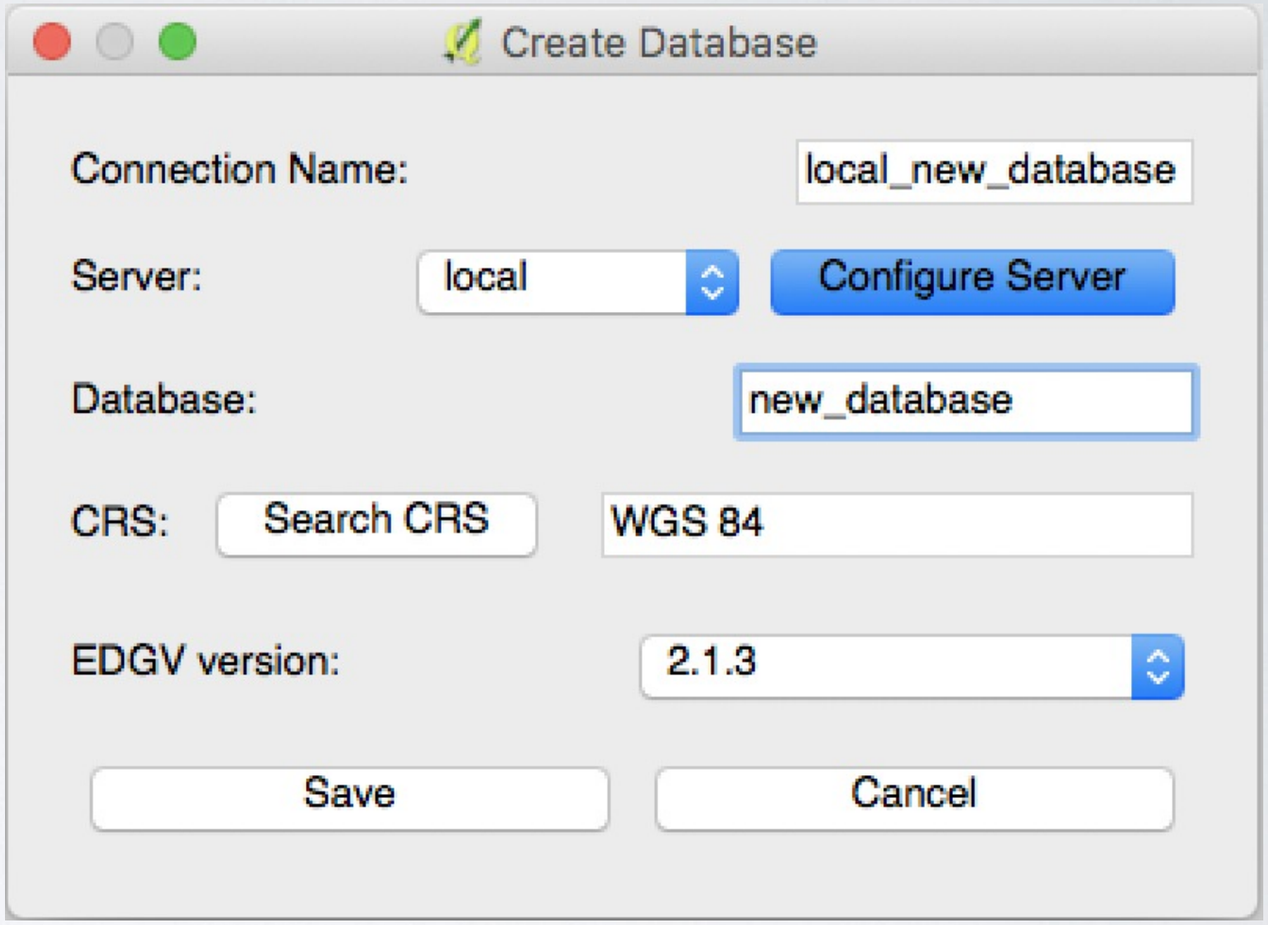
WHAT DOES DSGTOOLS PROVIDE?

First of all (and most important)

A seamless way to build the Brazilian conceptual model (226 layers omg!)



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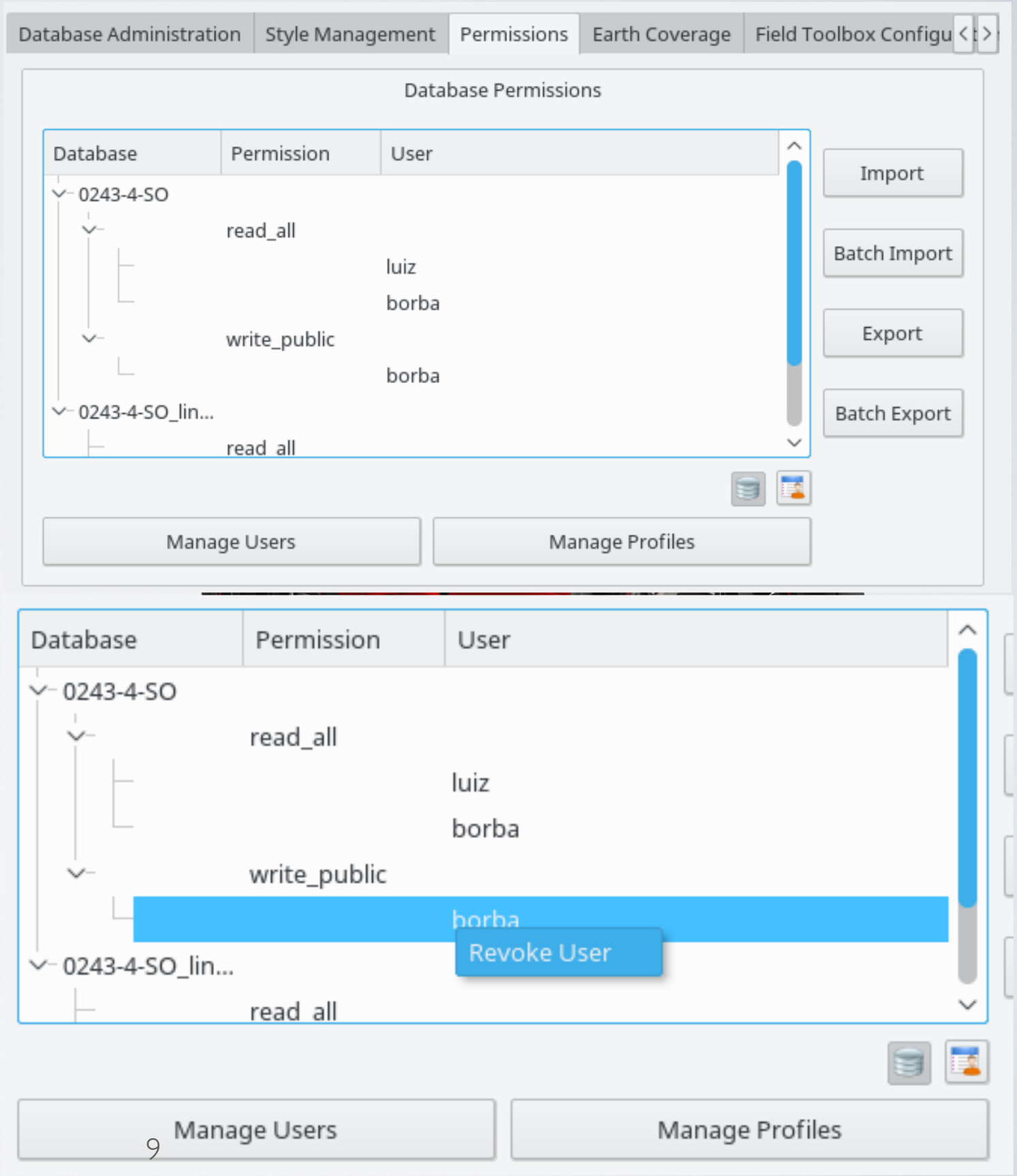
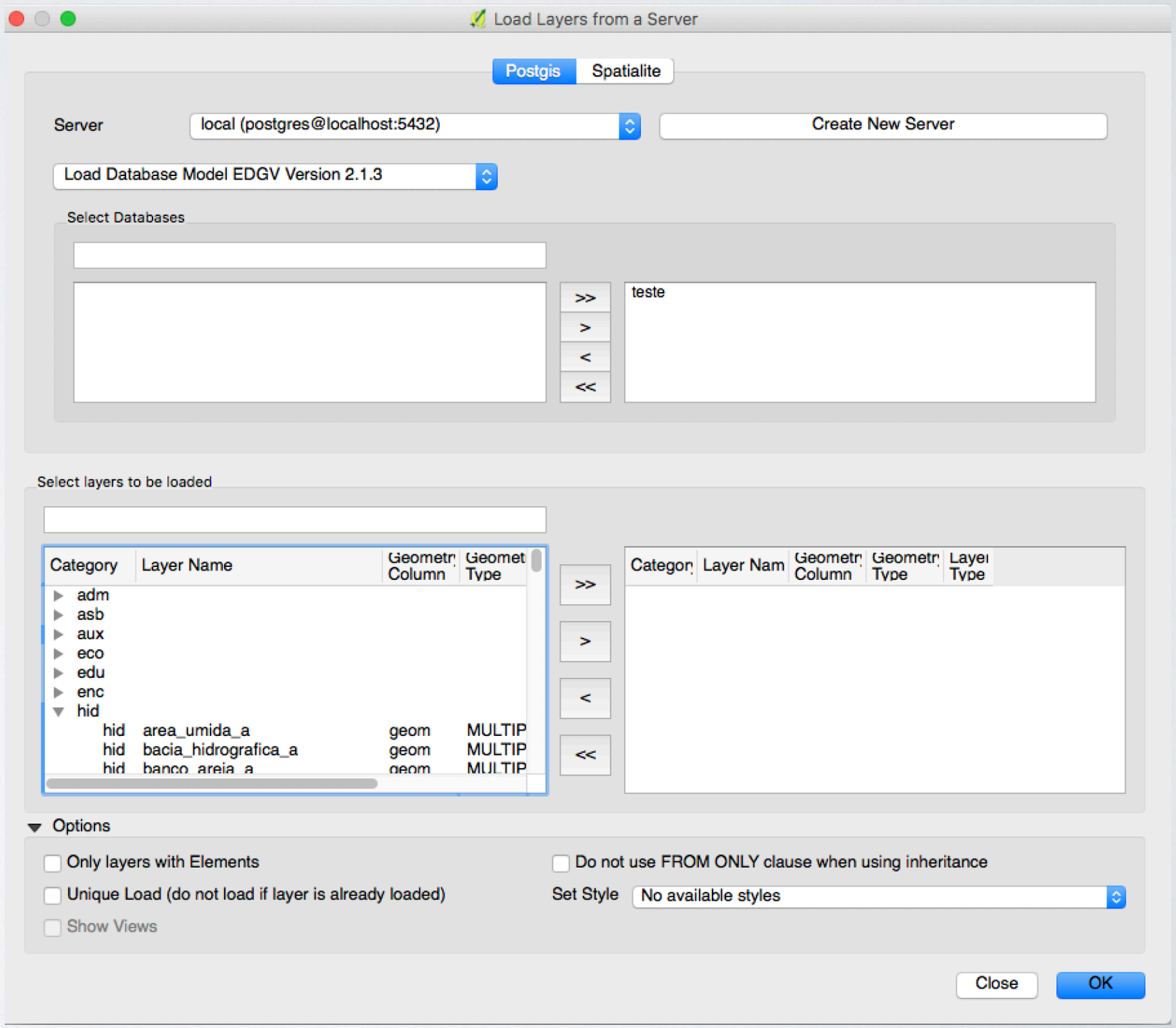
WHAT DOES DSGTOOLS PROVIDE?

User permission management



WHAT DOES DSGTOOLS PROVIDE?

Generic way to load PostGIS databases



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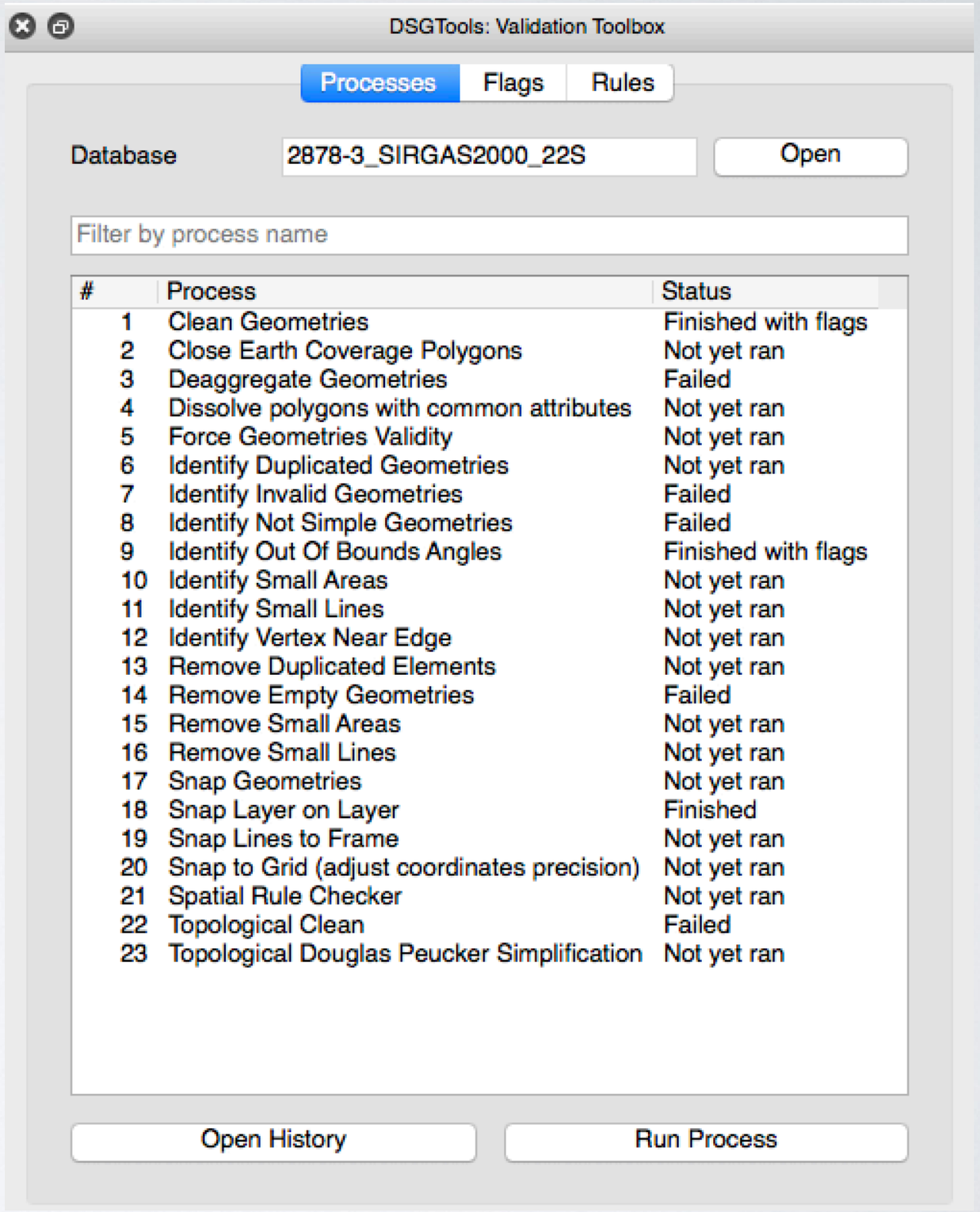
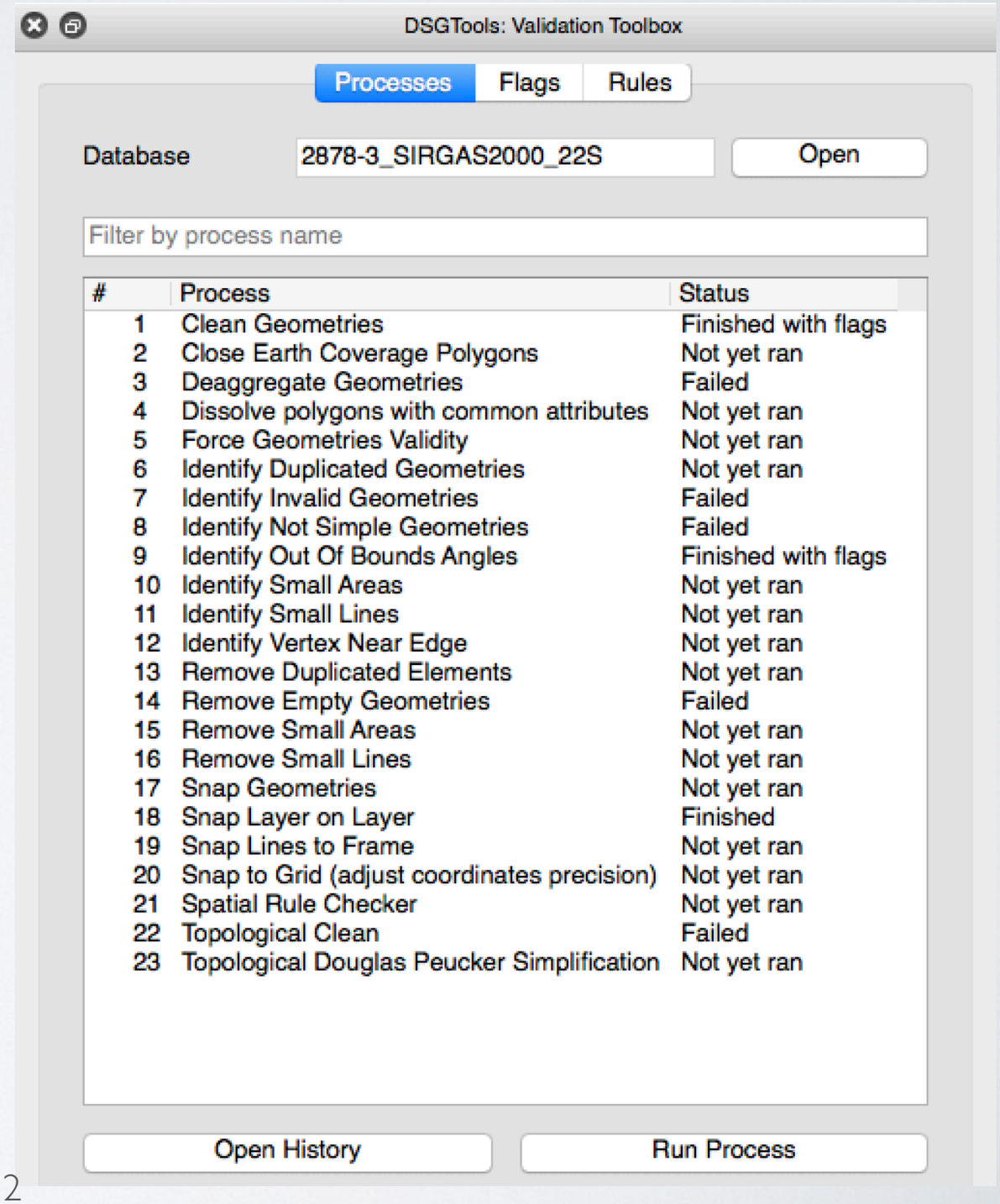
WHAT ABOUT OUR "MAIN COURSE"?

Topological toolbox for PostGIS databases

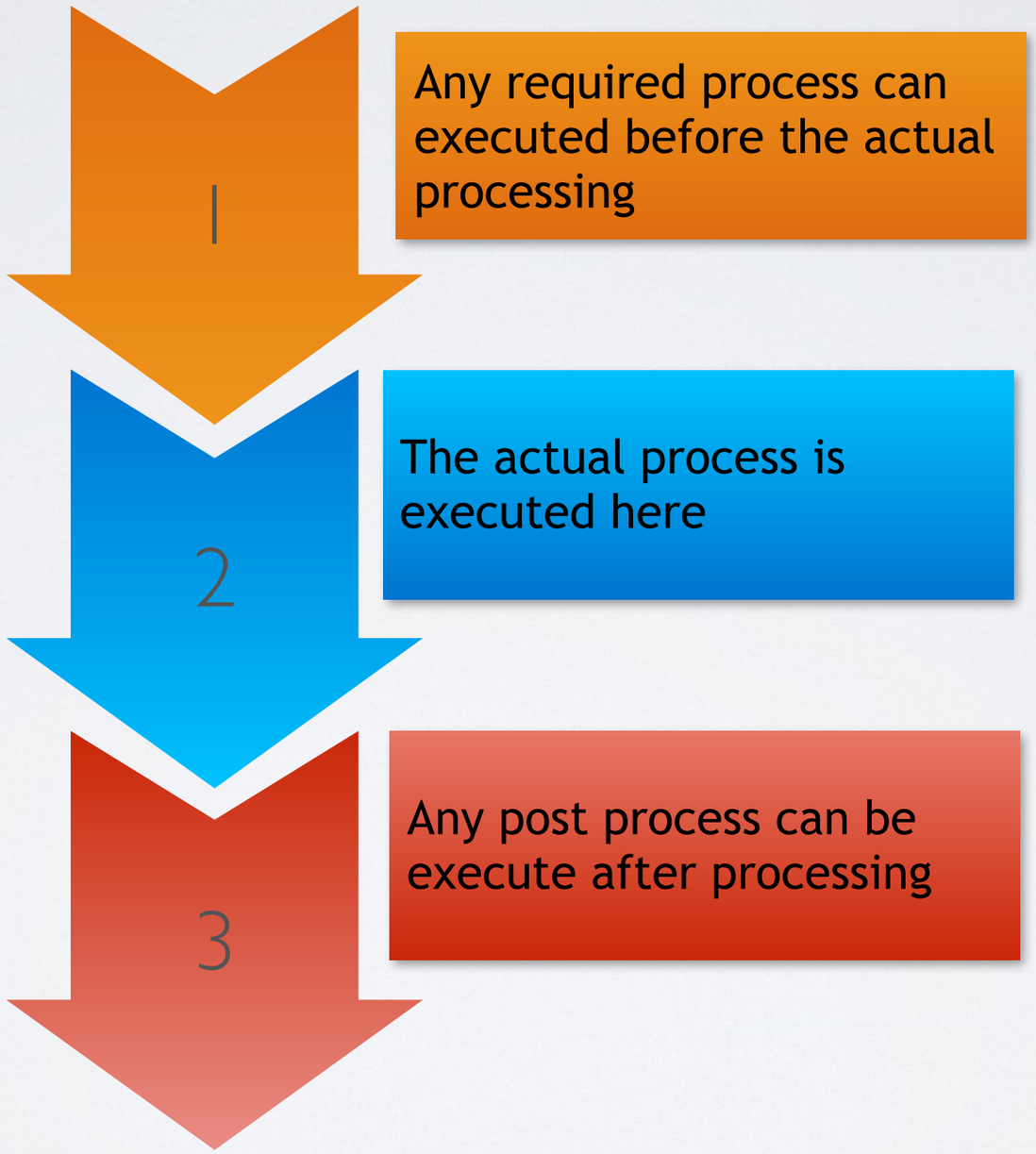


PROVIDED PROCESSES

- 24 processes
- Separated in:
  - problem identification
  - problem correction
- Capable of dealing with problems such as occurrence of gaps and overlaps
- The processes are based on SQL queries or QGIS' processing algorithms in a transparent way
- All processes make layer modification using the edit buffer, thus not making unwanted commits



GENERAL PROCESS STRUCTURE

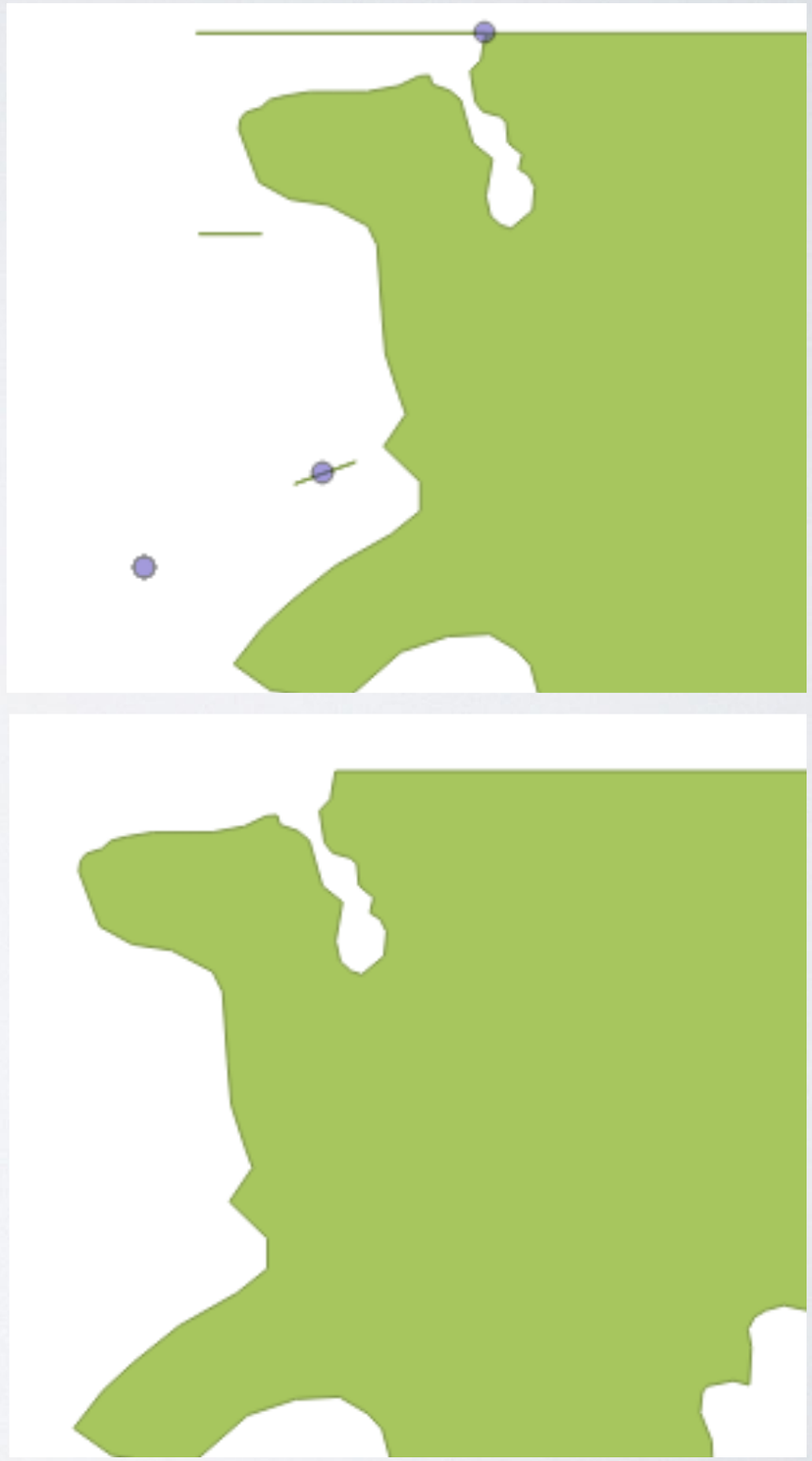


SIMPLE, YET USEFUL, SET OF PROCESSES

- Deaggregate geometries (only Python)
- Dissolve polygons with same attributes with size constraint (processing runalg)
- Identification/correction of invalid geometries (uses ST_MakeValid)
- Identification/removal of small geometries (only Python)
- Identification/removal of duplicated geometries (uses its own query)
- Removal of empty geometries (uses its own query)
- Snap to grid (useful do adjust coordinate precision)

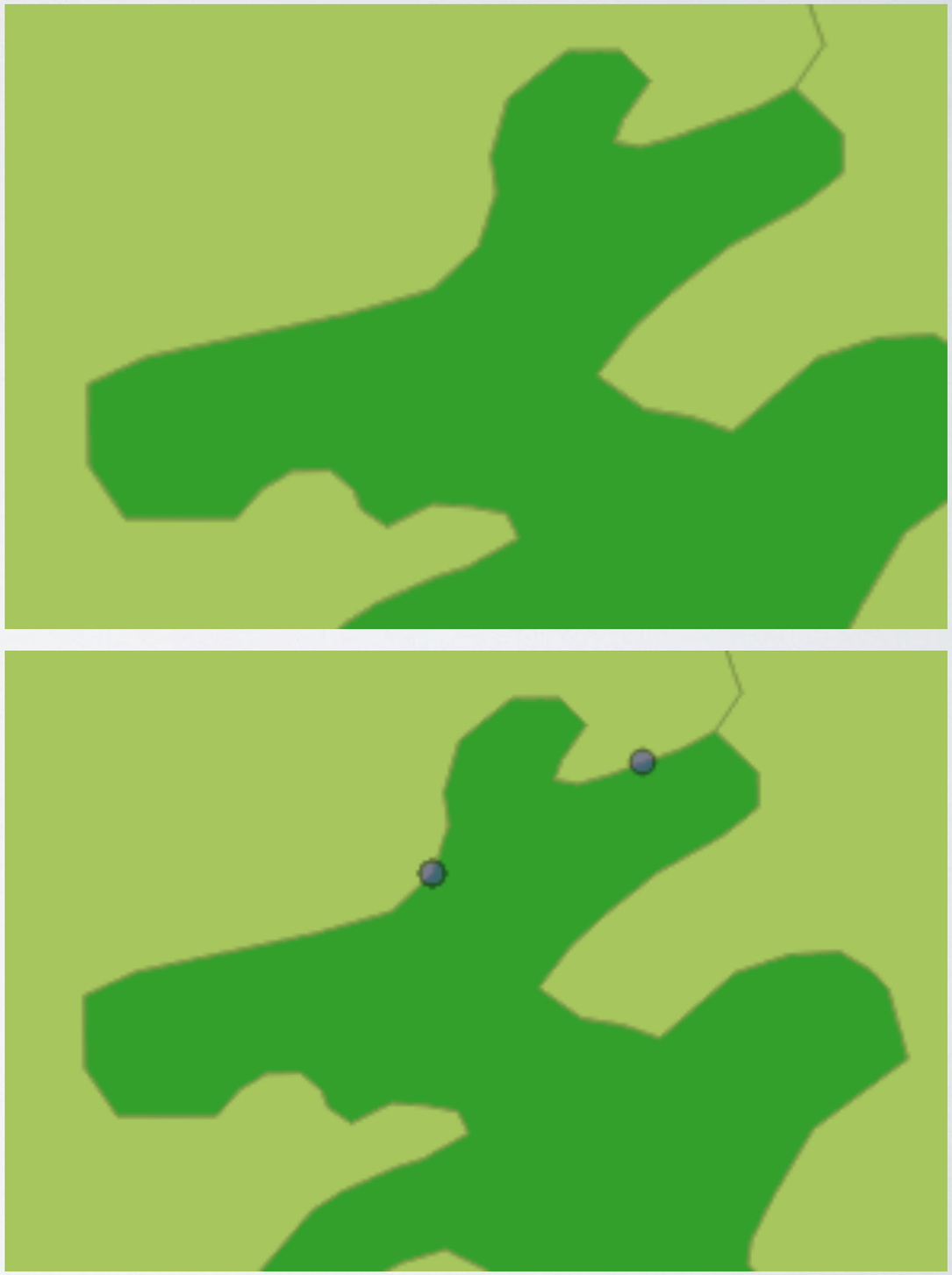
CLEAN GEOMETRIES PROCESS

- Based on GRASS topology
- Executes v.clean (break, rmsa and rmdangle) using QGIS' processing runalg



IDENTIFY VERTEXES NEAR EDGES

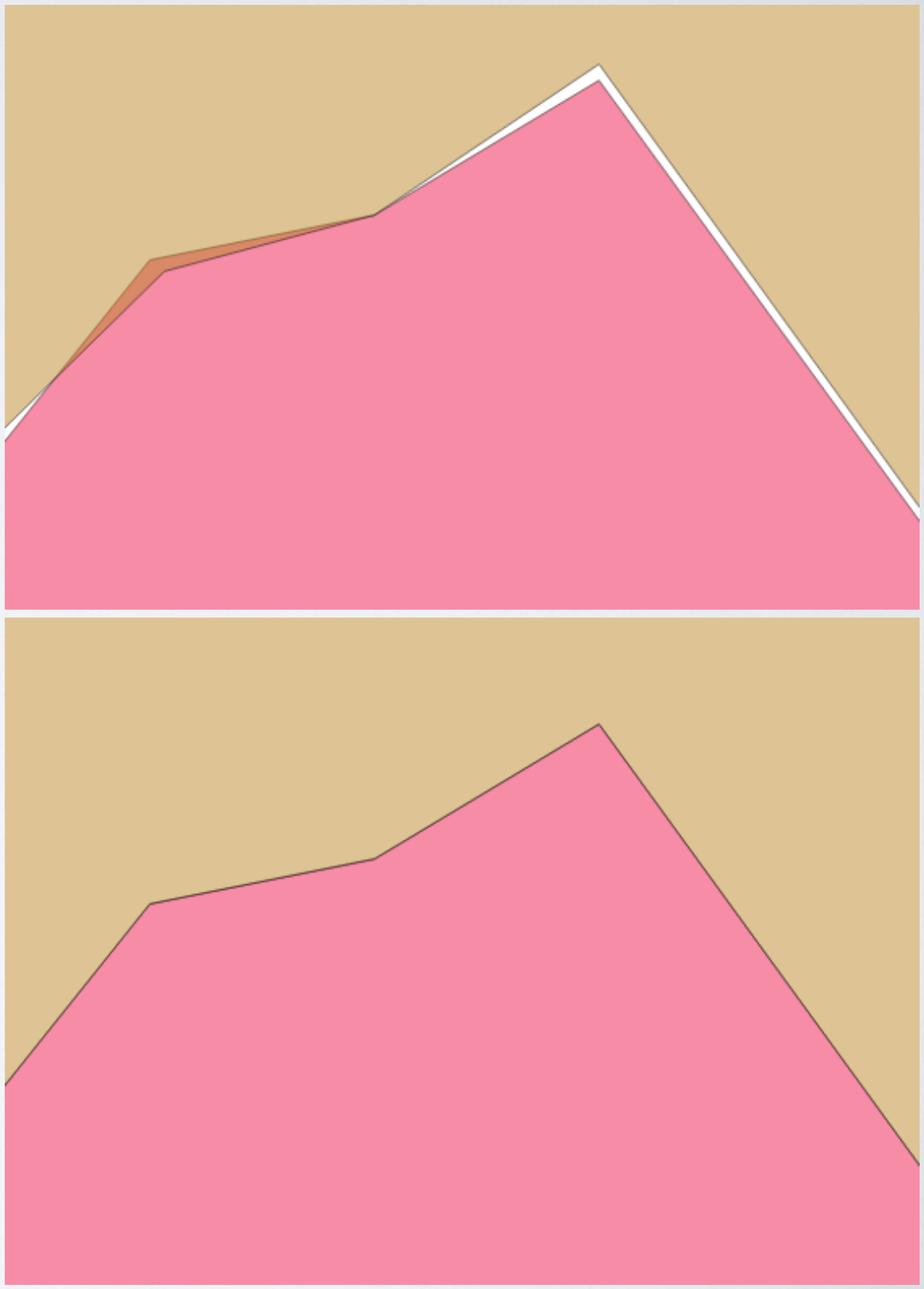
- Useful to determine geometry problems in general



SNAP LAYER ON LAYER

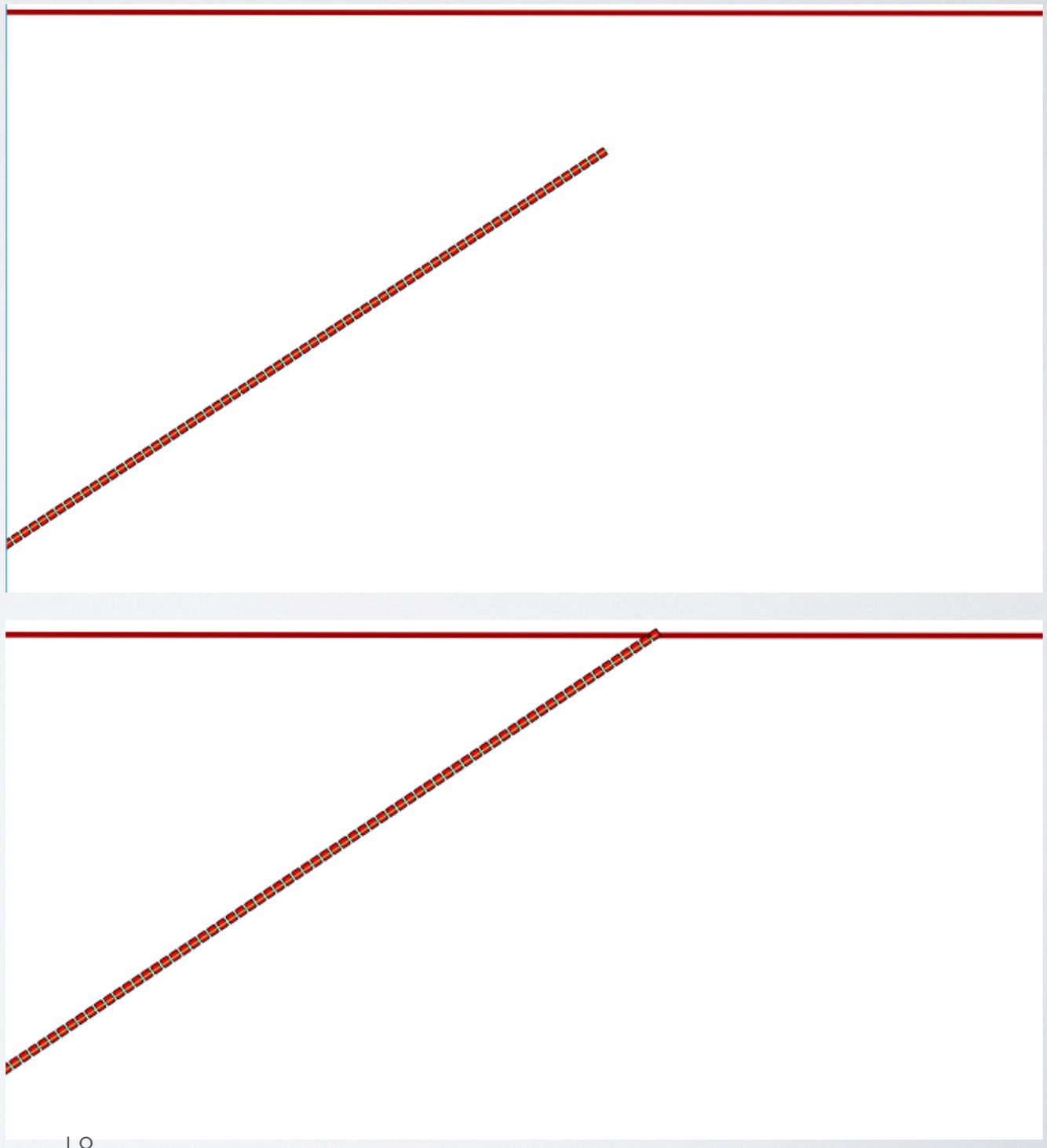
- Python implementation of QgsGeometrySnapper

- On DSGTools until QGIS 3.0 (no binding until then)



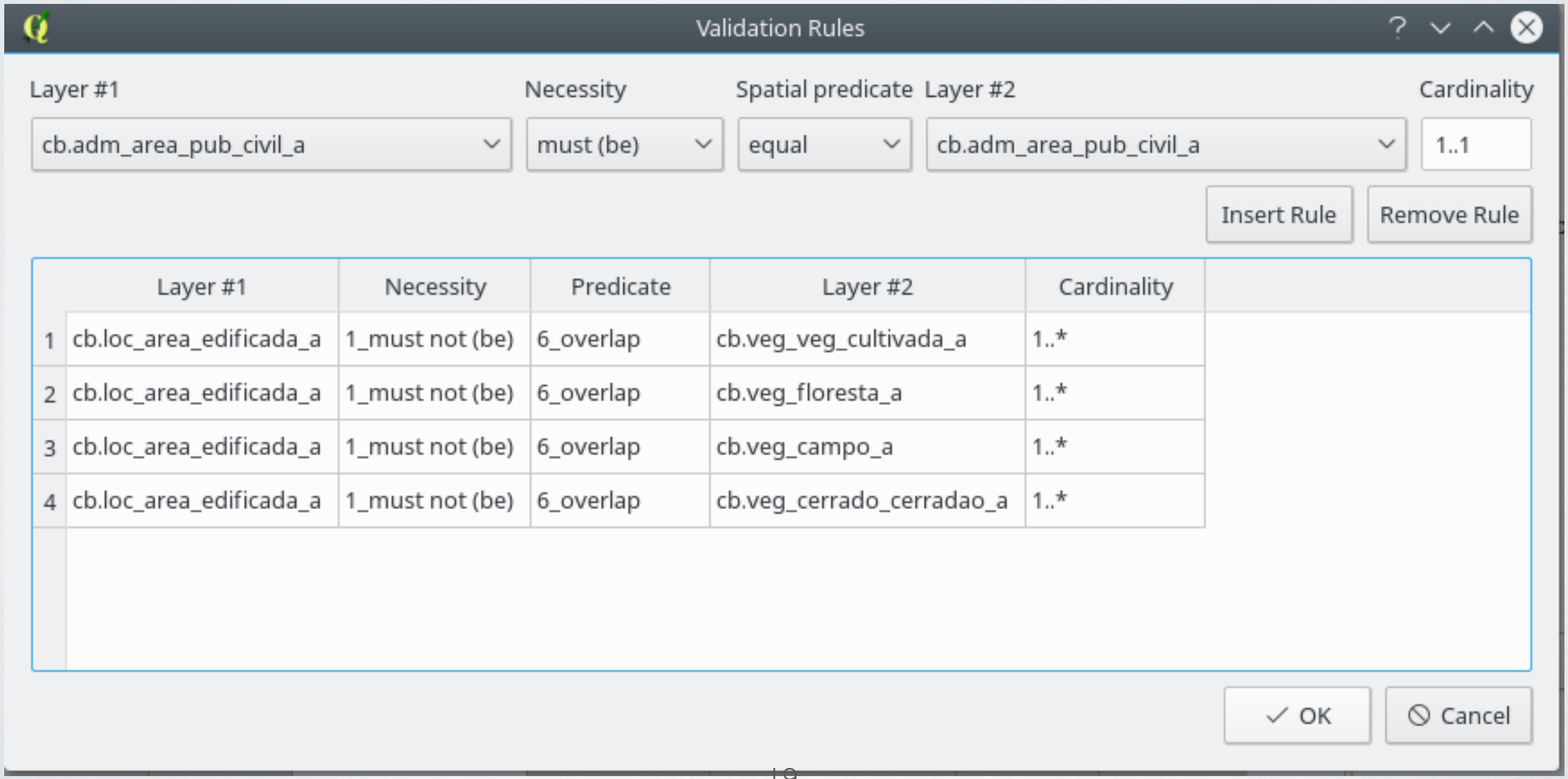
SNAP LINES TO FRAME

- Prolongs lines to a selected frame



SPATIAL RULE CHECKER

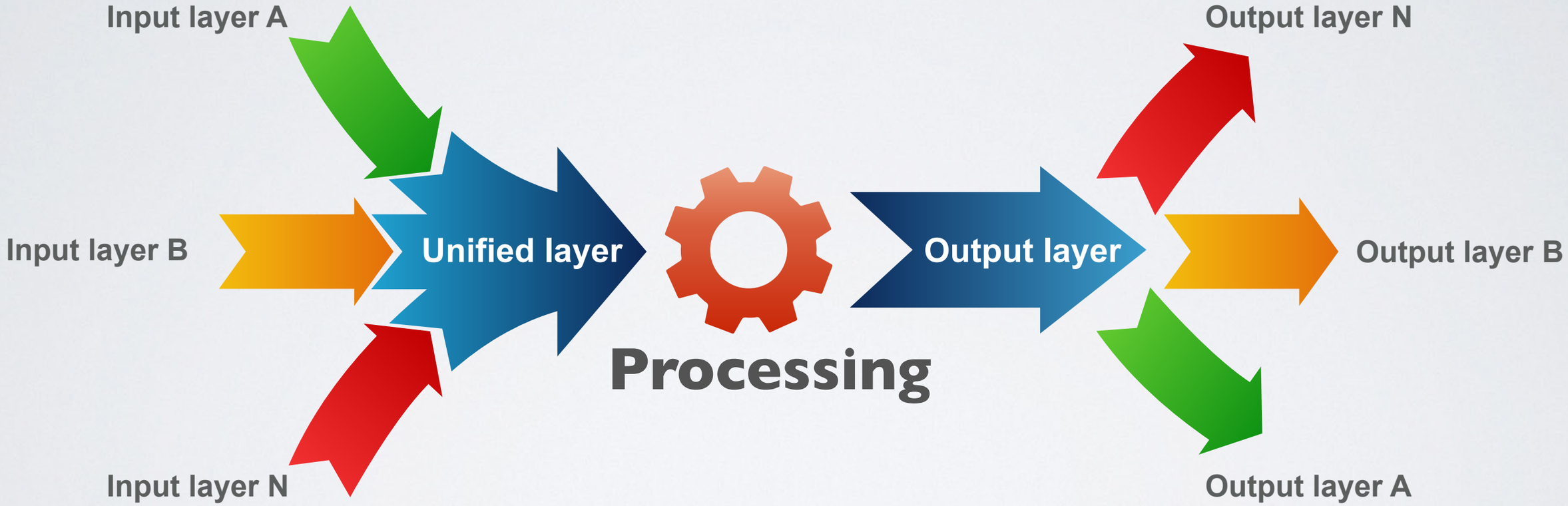
- Verifies topology predicates
- Uses cardinality



SPATIAL RULE ENFORCER

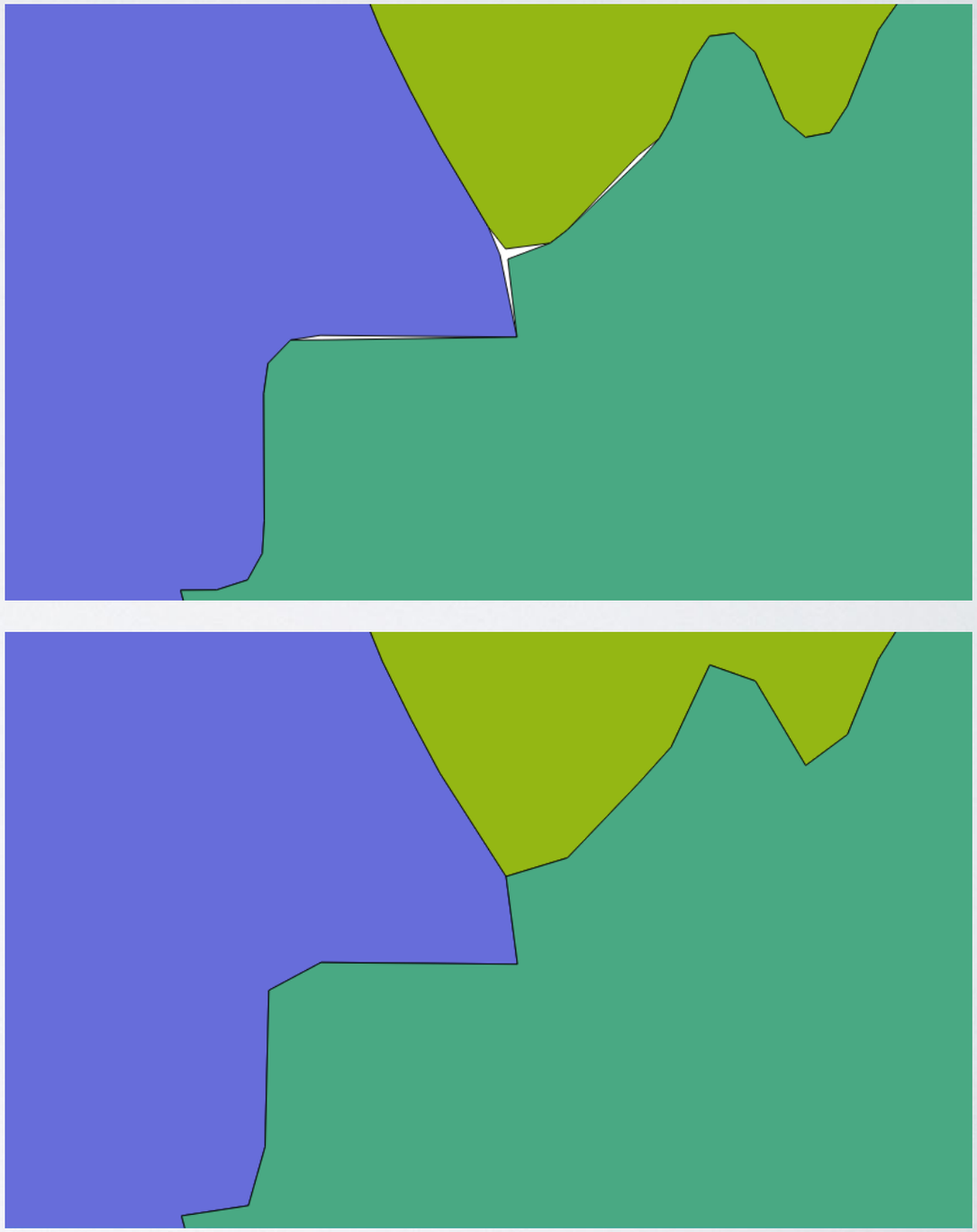
- Similar to Spatial rule checker
- Works on real time listening to the edit buffer signals

TOPOLOGICAL PROCESSES



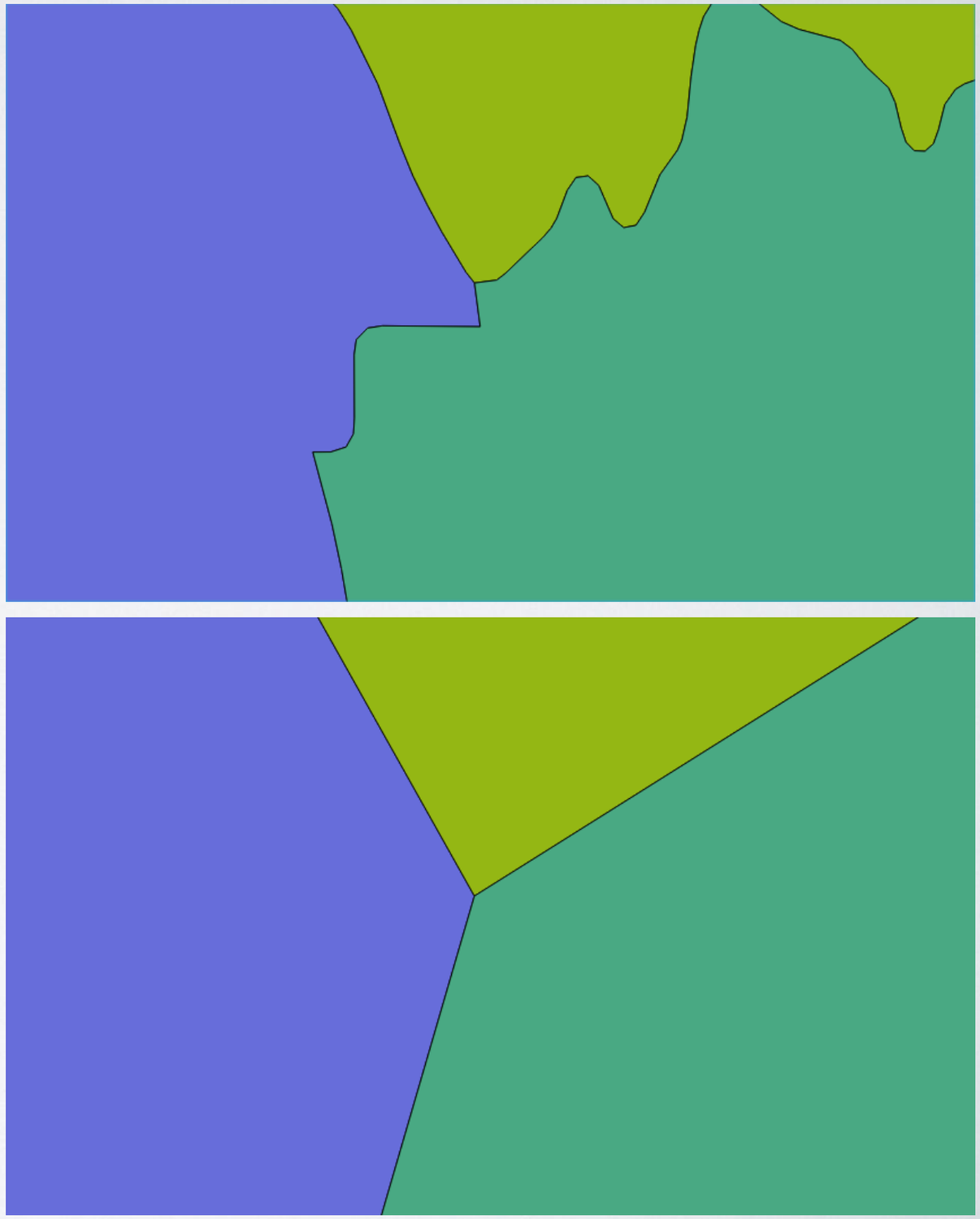
TOPOLOGICAL CLEAN (SIMILAR TO CLEAN GEOMETRIES)

- Great use to solve overlaps and gaps in all layers that form land cover (earth coverage)



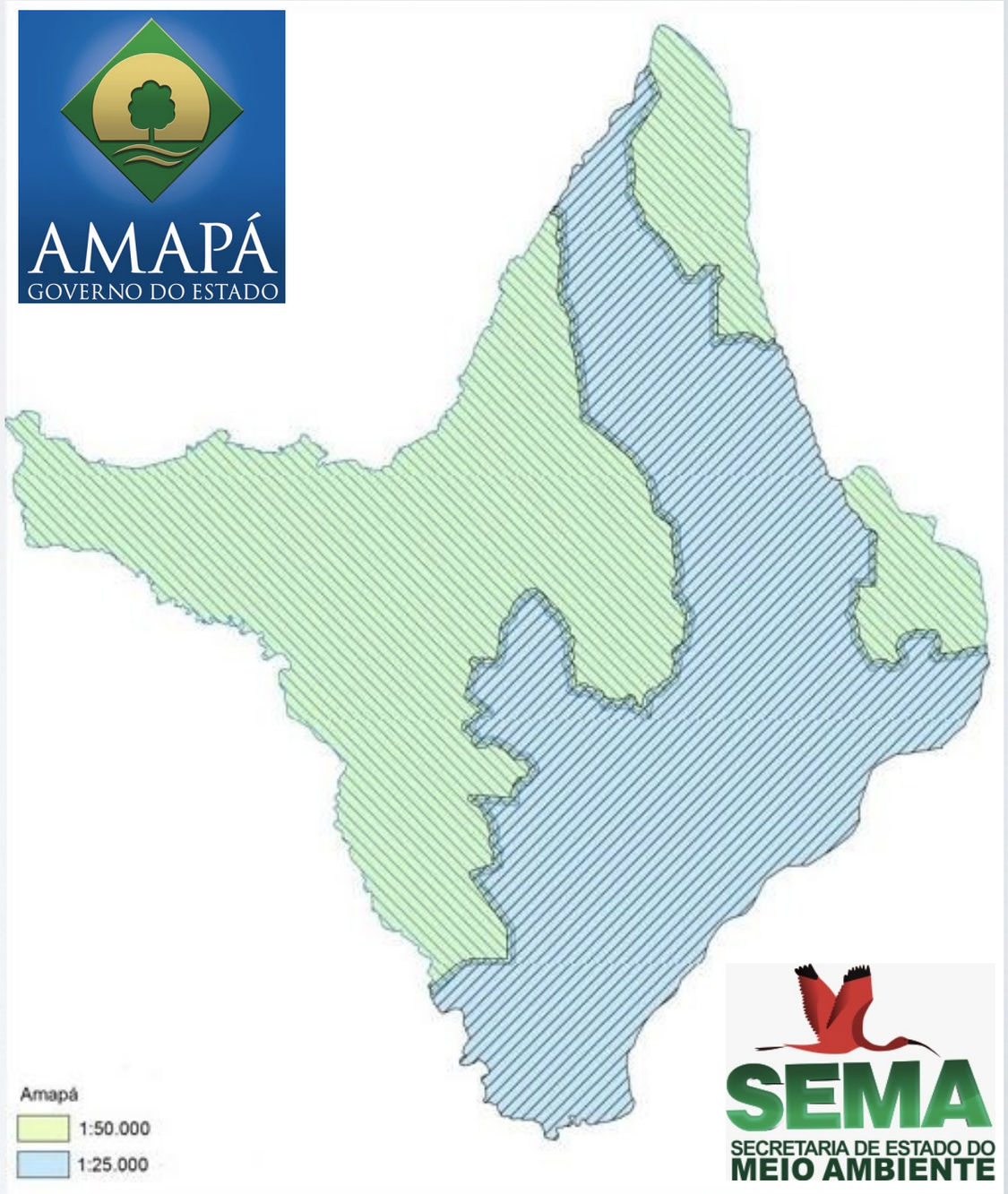
TOPOLOGICAL SIMPLIFICATION

- Great use to reduce the number of vertex without generating gaps and overlaps



DSG'S MAPPING PROJECTS USING DSGTOOLS

- Amapa state mapping
- Bahia state mapping
- Brazilian Army military exercise fields
- Other mapping projects around Brazil



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"Do. Or do not. There is no try."

–Yoda (3 ABY)

https://github.com/lcoandrade/DsgTools/